

INTERNET

/\*\*

\* Class internet

\*/

public class internet {

//

// Fields

//

private void enter\_id;

private void download;

private void login;

private void logout;

//

// Constructors

//

public internet () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of enter\_id

\* @param newVar the new value of enter\_id

\*/

private void setEnter\_id (void newVar) {

enter\_id = newVar;

}

/\*\*

\* Get the value of enter\_id

\* @return the value of enter\_id

\*/

private void getEnter\_id () {

return enter\_id;

}

/\*\*

\* Set the value of download

\* @param newVar the new value of download

\*/

private void setDownload (void newVar) {

download = newVar;

}

/\*\*

\* Get the value of download

\* @return the value of download

\*/

private void getDownload () {

return download;

}

/\*\*

\* Set the value of login

\* @param newVar the new value of login

\*/

private void setLogin (void newVar) {

login = newVar;

}

/\*\*

\* Get the value of login

\* @return the value of login

\*/

private void getLogin () {

return login;

}

/\*\*

\* Set the value of logout

\* @param newVar the new value of logout

\*/

private void setLogout (void newVar) {

logout = newVar;

}

/\*\*

\* Get the value of logout

\* @return the value of logout

\*/

private void getLogout () {

return logout;

}

//

// Other methods

//

/\*\*

\*/

public void verify()

{

}

/\*\*

\*/

public void status()

{

}

}

USER

/\*\*

\* Class user

\*/

public class user {

//

// Fields

//

private void login;

private void logout;

//

// Constructors

//

public user () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of login

\* @param newVar the new value of login

\*/

private void setLogin (void newVar) {

login = newVar;

}

/\*\*

\* Get the value of login

\* @return the value of login

\*/

private void getLogin () {

return login;

}

/\*\*

\* Set the value of logout

\* @param newVar the new value of logout

\*/

private void setLogout (void newVar) {

logout = newVar;

}

/\*\*

\* Get the value of logout

\* @return the value of logout

\*/

private void getLogout () {

return logout;

}

//

// Other methods

//

/\*\*

\*/

public void surf\_books()

{

}

}

E-BOOK MANAGEMENT CLASS

/\*\*

\* Class e\_book\_management\_class

\*/

public class e\_book\_management\_class {

//

// Fields

//

private void enter\_id;

private void verify\_user;

//

// Constructors

//

public e\_book\_management\_class () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of enter\_id

\* @param newVar the new value of enter\_id

\*/

private void setEnter\_id (void newVar) {

enter\_id = newVar;

}

/\*\*

\* Get the value of enter\_id

\* @return the value of enter\_id

\*/

private void getEnter\_id () {

return enter\_id;

}

/\*\*

\* Set the value of verify\_user

\* @param newVar the new value of verify\_user

\*/

private void setVerify\_user (void newVar) {

verify\_user = newVar;

}

/\*\*

\* Get the value of verify\_user

\* @return the value of verify\_user

\*/

private void getVerify\_user () {

return verify\_user;

}

//

// Other methods

//

/\*\*

\*/

public void check\_availability()

{

}

}

